



Isolation Club - Lower Hume

- A really neat idea for a horror story told in a creative, interesting way.
- I enjoyed the combination of location scenes shot outdoors, Zoom call recordings, and laptop screen recordings in the final scene, together giving the film a “found footage” vibe.
- The way all 3 notes come together at the end is nice and creepy, and it’s fun that this is also reflective of how the film was made - piece by piece.
- The pacing of the Zoom conversation felt a little slow. Less pausing between lines would have made the conversation feel more engaging, although I’m aware there may have been internet connection issues.
- Given the way the mystery unravels, the ending felt like it should be more tense and exciting. Once Blake realises the messages are an actual threat, it would make more sense if he freaked out more. The messages allude to something supernatural, so maybe something could have even appeared behind him? Just something with more drama to it, rather than a simple ambiguous ending where the tension builds up and then just peters out.
- The dialogue is solid throughout, except in the final scene where Blake says “I should’ve been nicer to them, I shouldn’t have pushed them away like that”. This line feels a bit off, because we don’t really see Blake “push them away” throughout the film. Sure, he speaks to them in a snarky tone, but they speak to him in the same way. If anything, they’re a little hard on him by jumping the gun and assuming he’s pranking them and hanging up on him.
- Phones are great for making short films, but you need to make sure you shoot in landscape mode. The shot at 3:26 that was filmed in portrait mode feels a little jarring when the rest of the film is in landscape.
- The title ‘The Isolation Club’ appears randomly during the film at 5:35. It works to have the title near the start, and during the credits, but this 3rd title feels accidental?
- Good credits - and the ACDA logo is there!!